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FIDE 100 GUINNESS WORLD RECORDS $^{\mathbb{R}}$ ATTEMPT

July, 20 2024



About the Guinness World Records attempt

On July 20, 2024, a monumental event will unite chess players from every corner of the globe. FIDE, in celebration of the International Chess Day and its 100th anniversary, presents an unprecedented challenge.

We're on a quest to set the Guinness World Record for the most chess games played in 24 hours. Whether you're a grandmaster or a beginner, your move can make history.

From the streets of cities to digital arenas, from classrooms to grand halls, the world will become a chessboard.

Join us! Be part of a day when every game contributes to a record-breaking celebration of chess!







Regulations





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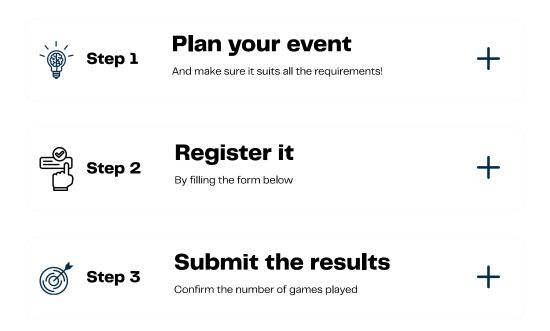
Over the Board Online

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Goal	Most number of chess games (both online and offline) to be played during one day (24 hours)
Governing body	International Chess Federation (FIDE)
Scope	Any OTB chess game played in an event pre-registered to be counted as part of the GWR attempt.
Registration	Each OTB event has to be pre-registered by a National federation in advance on fide100.com/gwr not later than July 15th 2024.
Date of play	July 20th 2024, The 24-hour period begins at 00:00 CEST (Lausanne time) and finishes at 24:00 CEST (Lausanne time). Eligible chess events may last several days, however only games played on July 20th 2024 (Lausanne time) may count in the attempt to make a Guinness World Record.
Eligible games	All games of a round that actually started during the time frame are counted as valid – defaulted games are disregarded
Format	Chess games played according to the Laws of chess, standard games, Rapid games and Blitz games
System of play	Swiss system, round robin or simultaneous display tournaments
Time control	Minimum 3 min. + 2 sec. increment per move, starting from move 1 (for games with increment) or 5 min. per game (for games without increment) Maximum 8 hours of play for the game according to the planned time control (based on 60 moves in case of increment)
Pairings	Pairings shall be conducted by arbiter using a FIDE officially approved pairing program
Assessing results	The official arbiter of the event is responsible to confirm the number of games played and provide to FIDE a standard TRF file and sign a protocol confirming the number of games played. The arbiter must be registered at FIDE, have a title of International arbiter or FIDE arbiter; or be a FIDE licensed National Arbiter.

Evidences	The National Chess Federation is responsible for overseeing each event, collecting evidence proving the facts mentioned in the protocol signed by arbiter.
Participants	Every human chess player (both FIDE registered and not registered players).
FINAL protocol	Is a written statement confirming the number of chess games played both online and OTB signed by the Chairman of FIDE Arbiters commission and presented to GWR
Deadline for reporting	All elements shall be submitted to FIDE and GWR after the end of the world record attempt period (21st July 2024 00:00:00 CEST).

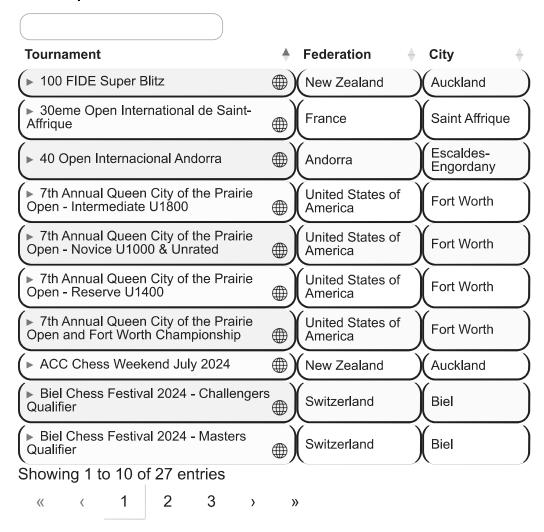
Join!

In 3 easy steps



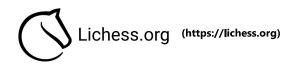
Register now (https://portal.fide.com/register.php?registration=1)

Participants of GUINNESS WORLD RECORDS attempt



Partners







For any questions about the Guinness World Records Attempt please contact **Sc.secretary@fide.com**.